



Serious Games: Product Demonstrations

William Hatt, Holly Jimison

Wii Fit / Wii Sports

- **Nintendo EAD**
- *Wii Fit* uses a unique platform peripheral called the [Wii Balance Board](#), allowing the software to, among other uses, calculate [body mass index](#) (BMI) when told the user's height. The game has about 50 different activities,^[7] including [yoga](#) poses, [push ups](#), and other exercises.

Nintendo DS: Brain Age / Brain Age 2

- **Nintendo**
- *Brain Age* features a variety of puzzles, including [stroop tests](#), [mathematical](#) questions, and [Sudoku](#) puzzles, all designed to help keep certain parts of the brain active. |

POSIT Science Games

- **Posit Science Corporation**
- The POSIT Science Insight and Brain Fitness regimes have several exercises for visual processing, memory, and auditory processing all designed to improve the reception of the brain to these elements.

Spry Games

- **Spry Learning, Inc**
- This product from Spry Learning features a suite of 9 cognitively engaging games that challenge and entertain while providing game monitoring and coaching feedback on their progress.